

**CITY OF MOBILE
PARKS & RECREATION DEPARTMENT**

2011 SUMMER SOFTBALL INFORMATION

1. Registration begins May 16th through June 10th, 2011. Entry fee is \$150.00, per team. **PERSONAL CHECKS WILL NO LONGER BE ACCEPTED**---Cash, money order, or company checks only. LATE FEES (\$50) will apply after this date.
2. League begins the week of June 14th. 5 Games
3. Rosters must be turned in before the first scheduled game. Teams may use roster from the Spring 2011 League. However, it is strongly suggested that teams, using their Spring roster, make sure that **ALL** players participating in the Summer League are listed on the roster. New teams must fill out a roster.
4. All games will be played according to ASA Playing Rules. Except as noted in local rules
5. One (1) hour time limit – No grace period will be allowed.
6. Rosters:
 - (A) Roster is unlimited
 - (B) Roster must bear players signatures and Driver's License numbers.
 - (C) There will be no rule concerning playing on more than one team.
 - (D) Teams may add new players during the season.
7. Each team will furnish one acceptable ball to begin the game. This does not have to be a new ball, but should be a ball that is in good condition. Men will use ASA approved 12" restricted flight balls, and women will use ASA approved 11" balls. See ASA web site for approved balls and bats
8. Run rule will be enforced
9. Scheduled game time is forfeit time.
10. Similar jerseys with a number will be required in these leagues.
11. In the event of rain, you may call the Athletic Office (208-1631), **AFTER 5:00 p.m.** Any game that is partially rained-out will be started from the beginning, when it is re-scheduled. After 5:00 p.m. A recorded message will be heard **ONLY** when games are cancelled.
12. A trophy will be given to each league winner.
13. The Mobile Parks & Recreation Department Injury Rule is in effect. This allows teams to finish with less than 10 or 11 players, if a player is injured, during the course of the game.
14. Teams will be allowed to begin play using only 9 players. Teams may bat hitters and play 9 players on defense (*Note: The missing player on defense cannot be the catcher*). If the 10th player arrives before the completion of the game, he can be inserted in the batting order and take his normal turn at bat. The player may enter on defense on any dead ball. The team manager must notify the umpire when the 10th player is being placed in the game.
15. The sale or use of alcoholic beverages on City parks is prohibited. Penalties for violation may be levied in the form of forfeiture of game or games, suspension from play, and possible legal action, if necessary, to insure the safe and orderly conduct of MPRD leagues.